The following is a summary of particular rules which we would bring to the attention of all participants as they prepare for their involvement within the 2010 Commonwealth Games, these are taken from the Federation’s Games Manuals (as provided for under Article 14(2)(o) of the Federation’s Constitution) as well as the Constitution itself and the Anti Doping Standard. All participants are encouraged to familiarise themselves with these, full details are provided within the relevant documentation referred to. The full version of the Games Manuals can be accessed through the participants Commonwealth Games Association.

Commonwealth Games Manuals

Accreditation (dated March 2007)
- ACR05 – An individual is entitled to only one accreditation.
- ACR13 – Under no circumstances, throughout the duration of the Games, may an athlete, coach, official, press attaché or any other accredited participant also be accredited or act as a journalist or in any other media capacity.

Brand Protection / Marketing (both dated December 2006)
- MKT07 – Competitors, except as permitted by the CGF Executive Board, no competitor who competes in the Commonwealth Games may allow his/her person, name, picture or sports performances to be used for advertising purposes during the Games.

Games Family Services (dated December 2006)
- GFS10 – Rules Relating to Identification on Personal Competition Clothing and Personal Equipment.

There shall be no advertising or publicity on personal equipment and competition clothing used or worn at the Games. Identification of the manufacturer (name and/or logo) of the equipment and or clothing may appear, if not marked conspicuously for advertising purposes as follows:

- Manufacturer’s Identification: The identification of the manufacturer shall not appear more than once per item of clothing and equipment.
- Equipment: Manufacturer’s identification shall not exceed 10 per cent of the surface area of the equipment that is exposed during competition and shall not be more than 60 square centimetres.
- Headgear (hats, helmets, sunglasses, goggles etc) and gloves: Any identification of the manufacturer shall not exceed 6 square centimetres.
- Clothing: One identification of the manufacturer (logo, name or combination) may appear on each article of clothing worn by athletes, officials or judges (vest, shorts, track-suits etc), the maximum area of which shall be 15 square centimetres with a maximum height of 4 centimetres together with the official logo of the CGA (as approved from time to time by the Executive Board) and
country name. No other form of advertising or sponsorship on clothing shall be permitted.

- Shoes: The normal distinctive design pattern of the manufacturer is permitted. The manufacturer’s name and/or logo may also appear, up to a maximum of 6 square centimetres, either as part of the normal distinctive design pattern or independent of the normal distinctive design pattern.

Any variation of the above rules shall be subject to approval of the Executive Board.

**CGF Constitution (October 2009)**

Please refer to the following Articles and Regulations from the CGF Constitution. Please note it is advisable to read the whole Constitution.

- Article 5 Type of Contests
- Article 7 Discrimination
- Article 8 Official Language
- Article 22 Duration and Character of the Commonwealth Games
- Article 24 Eligibility
- Article 26 Commercial Rights
- Article 27 Dispute Resolution
- Article 28 Arbitration
- Article 29 Anti Doping
- Article 31 Definitions
- Regulation 8 Advertising in Connection with the Competition

**Commonwealth Games Federation Anti Doping Standard**

All Commonwealth Games Associations, athletes and officials should read the Anti Doping Standard applicable to the 2010 Commonwealth Games in its entirety, with the following noted in particular:

**Section B**

- Article 1 Definition of Doping
- Article 2 Anti Doping Rule Violations
- Article 3 Prof of Doping
- Article 4 Prohibited List
- Article 5 Therapeutic Use Exemption (TUE)
- Article 6 Testing
- Article 7 Analysis of Samples
- Article 8 Result Management
- Article 9 Automatic Disqualification of Individual Results
- Article 10 Sanctions on Individuals
- Article 11 Consequences to Teams
- Article 12 Right to Fair Hearing
- Article 13 Appeals
- Article 14 Confidentiality and Reporting
- Article 15 Mutual Recognition
- Article 16 Statute of Limitations
- Article 17 Post Games Results Management